DEFENSIVE AND COMPETITIVE BIDDING		L	EADS AND SIGN	ALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STYL	E		
Sound at 2 level, could be 4 card suit at the 1 level.		Lead		In Partner's Suit	CATEGORY: Green
Cue=good raise, jump cue=mixed raise (7-9)	Suit	3rd/5th		3rd/5th	NCBO: England
After (1x)-1y-(pass), 2z=NF, 3z=nat, F1	NT	2 nd /4th		3rd/5th	PLAYERS: Andrew Mcintosh Thomas Paske
After (1y)-2x-(pass), 2z=F1 but NF in COMP	Subseq	Att		Att	EVENT: Champions Cup
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
15-18, (11-14/16 in protective)	Lead	Vs. Suit		Vs. NT	
	Ace	AK		AK	GENERAL APPROACH AND STYLE
	King	AK, KQ,		AKJ, KQJ, KQT	5cM, 1NT=15-17, 2/1 F/G, 3 weak twos
Responses as 1NT opener	Queen	QJ		QJT, QJ9, AQT	
	Jack	JT		JT9, JT8, A/KJT	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Т9		Т9, НТ9	
Weak	9	9x		9x	
Unusual 2NT	Hi-X	xxX		xXx	
(1M) 3C 5oM 5C	Lo-X	HxXx		HxxX	
Reopen: Intermediate, 2NT=19-21	SIGNAL	S IN ORDER OF	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michaels: (1m)-2m 55MM, (1M)-2M 50M,5+`diamond		Low=Enc	Low=odd	Low enc	$1M-3C = invitational raise \frac{3}{4} trumps$
(1x)-3x=stopper ask		Low=odd	S/P	count	
(2x)-3x=Michaels GF		S/P		S/P	
	1	Low=Enc	Smith	Low enc	
VS. NT (vs. Strong/Weak; Reopening; PH)		Hi=Even	Low=Odd	count	
+Multi Landy: 2C both majors, 2D one major, 2M: 5+M 4+m		S/P		S/P	
3x=natural	_	ncluding Trumps):		5/1	
X=Pen, then DBL TO	Suit prefe				
		NT (high = dislike) by both sides		
By passed hand: 2C: C+M, 2D: D+M (at least 44). 2M natural			DOUBLES		
By passed hand: X both majors or one minor					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	JT DOUBLES (S	tyle; Responses; R	eopening)	
Dbl=Take-out. Then 2NT requests 3C bid, 3suit shows values			passed more often		
Leaping Michaels NF, 5+ in suit bid, 5 oM		, une out,	pussed more orten		
Seeping Lifeliue of the second of the second second					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1& or 2&	╡┝──				SPECIAL FORCING PASS SEQUENCES
X=Majors, 1NT=Minors	SPECIA	L, ARTIFICIAL	& COMPETITIV	E DBLS/RDLS	
		X/NT up to 2 of ou	r suit.		
	1m-(1♥)-2	X = 4S			
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES
XX=9+, New suit Nat, F1, 2NT=good raise					
Transfers from 1NT after 1M-(dbl)					
					PSYCHICS: Rare

OPENI NG	TIC K IF ART IFIC IAL	MIN. NO. OF CARD S	NEG. DBL THRU							
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3	7♥	11-21	Raise to 2 is GF, 2D limit raise, WJS (2 and 3 level)	2 way checkback: 2C puppet to 2D incl. all inv	Fit jumps			
						2D ART FG				
1♦		3	7♥	11-21	Raise to 2 is GF, 2H limit raise, WJS (2 and 3 level)	2 way checkback	Fit jumps			
1♥		5	7♥	11-21	2/1=F/G, 2NT=F/G w/ 4 card support, 3♥=mixed/preemptive	2 way checkback after 1♥-1♠-1NT	2♣=Drury 8+hcp 3+ support, fit jumps			
					3C=3/4 card limit raise, void SPL, 3S: any singleton		2NT best raise, 3C asks for shortage			
1♠		5	7♥	11-21	As above except 1S-3NT any singleton	1S-1NT-2L transfers 2NT 16-18 4+♣	As 1H			
INT			7♥	15-17, can include 5cM/6cm	STAY, 4 TRFR, 3L shortage		Take-out X, 2NT puppet to 3C.			
					3D=5♣/5♦, 3M=shortage		and 3-level transfers inv plus			
2*	Х			GF or 22-23 BAL	2♦ relay	Kokish, 2C-2D-2NT=24+, via 2H 22-23 2C-2D-3C-3D = 4M ASK	2C (bid) pass 0 - 4 X 5 - 8			
2♦		5		Weak two	2X=NF, 2NT=ASK					
2♥		5		Weak two	2X=NF, 2NT=ASK shortage					
2♠		5		Weak two	2NT=ASK shortage					
2NT				20-21	STAY, Red-Suit Transfers, minor-suit Stayman,	2NT-4H-4S and 2NT-4S-5C are RKCB				
					4H/S=Slam try in C/D. 4C/4D transfer 4H/4S					
3♣		6		PRE	New suit Nat, F1, 3D=3 card major ask. Except first fav or love all new suit is NF					
3♦		6		PRE	N/S=Nat, F1, 4 ♣ =ST					
3♥		6		PRE	N/S=Nat, F1, 4♣=ST					
3♠		6		PRE	N/S=Nat, F1, 4 ♣ =ST					
3NT				Gambling						
4 ♣		7		PRE						
4♦		7		PRE						
4♥		7		PRE						
4 ♠		7		PRE						
4NT				Specific ace ask						
5 ♣				PRE		HIGH LEVEL BIDDING				
5♦				PRE		1430 RKCB, 3041 Exclusion, DOPI ROPI after interference				
5♥				PRE		Non-serious 3S/NT				
5♠	L			PRE		Last Train: the only available cue may show extra values without control				
						Specific King Ask				